

# UV Clean Urban Ground



# Self-cleaning coating for outdoor paving.

Thanks to a patented system, it offers self-cleaning functions, reducing the development of microorganisms, algae and mold.



#### **BENEFITS**

- Transparent and ready to use
- Breaks down organic pollutants (stains of oil, grease, air pollution...)
- Excellent resistance to abrasion by mineralization of the surface
- Prevents clogging of supports and prolongs its life.
- Let the surfaces breathe
- Reduces cleaning operations and costs
- Environment friendly: aqueous product without labeling

#### APPLICATIONS AREAS

- Sidewalks, pedestrian zones, café terraces, forecourts of buildings or business centers
- Mineral substrates: concrete, terracotta, artificial stone, natural stone, asphalt...

### **IMPLEMENTATION**

Before any application, the surfaces must be in good state, clean, degreased, dusted and dry. Do not apply on substrates containing sodium ions or having been treated with quaternary ammoniums. Shake before use.

Material	Low pressure spraying (HVLP gun or dedicated machine)
Dilution	Ready to use
Implementation	One layer in two cross passes
Drying Temperature	From 5°C to 35°C
Drying Time	1 hour for 70 g/m <sup>2</sup> at 20°C and 50% relative humidity on non-porous substrate.
Tool washing	Water
Yield	70 to 200 g/m <sup>2</sup> i.e. 5 to 15 m <sup>2</sup> /L of product depending on the substrate.

#### **RECOMMENDATIONS**

Do not swallow

Keep out of reach of children.

Product for professional use, follow the recommendations of the technical and safety data sheets.

Do not cover with an organic or mineral coating

Wearing protective equipment recommended when applying with a spray gun: mask and gloves.

Do not dispose of residues in the sewer.

### PHYSICO-CHEMICAL PROPERTIES

Aspect : low viscosity liquid

Color : milky white

• Density :  $1050 \text{ kg/m}^3 \pm 20 \text{ kg/m}^3$ 

■ VOC : < 15 g/L

## STORAGE AND DISPOSAL

- Store away from frost, light and strong heat.
- Conservation: 24 months in original packaging, unopened